A picture containing graphical user interface

Description automatically generated

## Subunit 1: Face-to-Face setting

| ***Description of the Learning Activities*** | ***Timing (minutes)*** | ***Materials/ Equipment Required*** | ***Assessment/ Evaluation*** |
| --- | --- | --- | --- |
| Workshop Opening:   * Welcome, introduction, presentation of agenda   Presentation   * Collaboration slide. Definition of collaboration. * Collaboration in the public sphere * Some features of collaborative groups   Trainer then asks the participants if they can think of any other features for collaborative groups or any other benefit for being part of a collaborative group.  Activity 1: Challenges and solutions – Mind-mapping Exercise   * Trainer provides Introduction to the activity as:   Sometimes, collaboration can get complicated quickly; partners can be from different cultural backgrounds, have different priorities, have different working styles, and so on, which can make it sometimes difficult to remain focused on a shared goal. Proactively acknowledging common challenges can help ensure your collaboration effort stays on course.   * Then divides the participants into groups of 3 to 5. * Handing each group a flipchart paper * Asking the groups to discuss possible complication that can happen in collaborative works and, make a mind map for possible solution/s. * The groups have 10 minutes to come up with a mind map. * One representative from each group will present the groups min map to the class. | 5 minutes  5 minutes  20 minutes | Training venue with IT equipment;  Flipchart and markers;  Sign-in sheet;  Pens and note-taking materials for participants  **PPP** | Participants will engage in all group activities |
| Presentation: Collaborative works   * Input by the trainer. Elaborating on slide 5 on the PPP. * Trainer asks the participants if they have any questions up to this point. | 2 minutes | Training venue with IT equipment;  Flipchart and markers.  **PPP** |  |
| Presentation: Community  Input by the trainer. Elaborating on slide 6 on the PPP. | 2 minutes | Training venue with IT equipment;  Flipchart and markers.  **PPP** |  |
| Activity 2: Communities in your home-country – Group Exercise  Trainer puts the participants in groups of 3 to 5 and handing them a piece of paper and a pen for taking notes. Then asks the groups to choose a group representative, then giving them the following instructions:   * Tell your group-mates about some communities that you know from your home country * Think of what those communities have in common * Choose one community and introduce them to the rest of the class * (You can do research on internet) * 10 minutes for group discussions   The group reps will present the results to the rest of the class in turns | 15 minutes | Training venue with IT equipment;  Flipchart and markers;  Pens and note-taking materials for participants  Handout GL2  **PPP** | Participants will engage in all group activities |
| Presentation: Community and community building   * Input by the trainer. Elaborating on slides 8 to 11. | 5 minutes | Pens and note-taking materials for participants  PPP |  |
| Activity 3: How to build a better community, video - Reflection   * Brief input by the trainer * The trainer asks the participants to watch the video and take notes of the points standing out to them in the video * The trainer plays the video on the slide 12 “How to build a better community” * The trainer asks the participants to reflect on the video content * The trainer encourages the participants to expand on the points that have been mentioned | 15 minutes | Training venue with IT equipment;  Speakers and screen  Flipchart and markers;  Pens and note-taking materials for participants  **PPP** | Participants will engage in all group activities |
| Presentation: Volunteering as the best starting point   * Input by the trainer * Elaborating on slides 13 and 14 * The trainer asks the participants if they have ever been influenced by someone in their community and have decided to join in | 5 minutes | Training venue with IT equipment;  Flipchart and markers;  Pens and note-taking materials for participants  **PPP** |  |
| * Activity 4: Initiating a good deed – Examples- Idea generation - group exercise   The trainer puts the participants into groups and asks them to discuss in their group:   * what types of activities you can think of that can create positive impact on others and encourage them to join in and create a movement. * What strategies you can use to make that movement long-lasting and sustainable? * How you can make bonds between the participants and effectively create a community?   The timer is set on 10 minutes.   * A representative of each group to present the results. | 15 minutes | Training venue with IT equipment;  Flipchart and markers;  Pens and note-taking materials for participants  **PPP** | Participants will engage in all group activities |
| Workshop Closing   * The trainer takes 5 minutes to summarize the material presented and ask the participants how did they feel? Did they find the exercises helpful? * The trainer should answer any open questions * The trainer gives an outlook and instructions on the self-directed learning phase | 5 minutes | Training venue with IT equipment;  Flipchart and markers;  Pens and note-taking materials for participants  **PPP** | Participants will engage in all group activities |
| **Total duration of the sub-module** | **1 hour and 35 minutes** |

## Subunit 2: Self-directed online learning

| Self-directed learning exercise  Google doc study and LearningApps quiz   * Participants should study “Collaboration and Community Building” self-study module by using the following link: <https://docs.google.com/document/d/1XxaKRqjT-1EV_yGzHtahf14d_tf1Er1K/edit?usp=sharing&ouid=113054194462979536820&rtpof=true&sd=true>   then use the following links to do the quiz:   * <https://learningapps.org/display?v=pw1nz4toj22> | 60 minutes | Device with internet access (PC, notebook, tablet, smart phone) |  |
| --- | --- | --- | --- |
| **Total duration of the sub-module** | **1 hour** |

Logo, company name

Description automatically generated